

Angel RPG Corebook Errata

**Sometimes mistakes happen ... no matter how long we work on a book.
These mistakes will be fixed in future printings.**

page 2: Well, they say no good deed goes unpunished and we are hard copy proof. For all the great help provided by the Kristana and the folks at City of Angel.com, we managed to transpose the last two letters of thier URL in our special thanks section. It should read www.cityofangel.com.

page 46: The Resistance (Pain) Quality does not affect Survival Tests as the text suggests. It does reduce the penalties due to severe wounding (imposed when a character is reduced to ten and five Life Points), and aids in Consciousness Tests (see p. 133).

page 72: The Barbarian Queen's Demon Hunter Quality should cost 4 points. That leaves an extra Drawback point available which could be spent on skills (raising Notice to 5).

page 76: The Crusading Biker's Demon Hunter Quality should cost 4 points. That leaves an extra point which could be spent on a Resistance (Pain) 1 Quality.

page 86: The Pyro Girl got shortchanged on skills points by 5 (should be 30 + 4 from Drawbacks). Raise her Acrobatics to 4, Crime to 4, Mr. Fix-it to 1, and Notice to 5. Also, Mr. Fix-it has a typo.

page 127: The multiple opponents rules applies fully only when the combatants are using melee attacks. In ranged combat, multiple opponents get a flat +1 bonus (no more) each if more than two attackers engage the character. Ranged combatants don't aid each other in the same way melee attackers do.

page 135: The text under Breaking Things should clarify that damage types (Slash/stab, Bullet, etc.) modifiers are inapplicable to inanimate objects.

page 144: The cost of improving Attributes is understated. It should be "five points per level or DOUBLE the cost of the next Attribute." Thus, raising an Attribute from one to two costs five points; raising an Attribute from five to six costs twelve points.

page 180: Anne's Quick Sheet should list her last name as "Steele." In our defense, we did get it right in the descriptive paragraph above the Quick Sheet (besides consistency is the hobgoblin of small minds, right? . . . right?).

page 189: Three of the last four sentences in the Off Top of Head Example are erroneous. They should read:

"This is quintupled to 205 points of damage. This is 126 Life Points more than the vamp veteran had to spare. His survival Test suffers a -12 penalty." Given this, the last sentence, while not erroneous, would better read "The bloodsucker better hope he has some Drama Points left."

page 204: The "Connor" Half-Demon Quality is too cheap. The Supernatural Senses Quality should be six points (three for Hearing and three for Smell), and the total package 23 points.

page 216: The "Experienced Champions" reference in A Gathering of Champions should be "Veterans" instead.

